

PLYMOUTH GROWTH AND DEVELOPMENT CORPORATION
Board Meeting
November 28, 2012 (7:00 – 9:00 p.m., Plantation Room, Town Hall)

AGENDA

Call the meeting to order

Public Comment

Candidates for the Director Position

Recommendations of the review committee regarding candidates
Scheduling personal interviews

Minutes

Approval of public meeting and executive session minutes

Park Plymouth

Discussion of a draft lease for 32-40 Court Street
Renewal of the Appeals Officer contract
Discussion of the Brewster Street lot
Discussion of the 234 Water Street lot
Permits for 2013
 Mailing to current permit holders-- to go out on 12/5
 Draft letters for mailings to some groups of permit holders
Meter bags
Damage
Payroll processing proposal

Financial matters

Bills, financial statements, auditor, budget
Policy updates

Temporarily adjourn the Public Meeting to go into Executive Session under the provisions of MGL, Ch. 39, 23A-24 (roll call vote)

Call the Executive Session to order
 Organizational and financial matters
 Staffing plan for January through March
 A question regarding how to account for time on tasks
Adjourn the Executive Session and return to the public meeting

PGDC MOA with the Town

Garage proposal

Phase I - Preliminary design
 RFP nearly ready for release

Park Plymouth

Possible changes in provisions for permit holders for 2013

Possible changes in regulations

Allow permit holders to park all day at any 4-hour
un-metered spaces

Possible changes in the status of spaces (ordinance changes)

Change all 2-hour un-metered spaces west of Court and Main
to 4-hour un-metered spaces

Change all 2-hour un-metered spaces east of Court and Main
to 4-hour un-metered spaces

Change the un-metered spaces on Summer, School, S. Russell
and N. Russell to 4-hour un-metered spaces (with the exception
of a few short-term spaces)

Should any additional spaces be metered?

Board meetings

Discussion of day and time for meetings

Other business

Call the public meeting back to order

Motion to adjourn the public meeting